



DUTIES OF THE MARKER

1. The Marker shall control the game in accordance with the World Bowling Basic Laws and shall ascertain by measurement the width of the rink of play
2. A marker ensures that the players names are entered on the score card, he/she makes sure that he/she knows which bowls belong to which player.
3. The Marker shall ensure that the mat is in the correct place and also ensure that the jack is not less than 23 Metres from the front edge of the mat, after it has been centred.
4. The Marker will centre the jack and shall place a full length jack 2 Metres from the ditch.
5. On trial ends the Marker indicates the position of the bowl in relation to the jack and then removes it from the head.
6. If the jack is less than the minimum distance the Marker will return the jack to be re-delivered by the other player.
7. A Marker shall stand at one side of the rink, and to the rear of the jack. The marker will not move while the bowl is being delivered. All touchers are to be marked with chalk immediately they come to stop.
8. After each end the Marker enters the score when the players have agreed the number of shots. The Marker will also put the score on the score board.
9. If the players cannot agree the nearest bowl, the Marker will be requested to measure by one or both players. If they still do not agree an Umpire will be called who will decide.
10. During the game the player in possession of the rink may ask questions, the Marker may only answer what has been asked, no extra information will be provided.
11. At the end of a match both skips should be asked to sign the card and the Marker will dispose of the card in accordance with the rules of the competition